CLERK, U.S. DISTRICT COURT

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CENTRAL DISTRICT OF CALIFORNIA DEPUTY

UNITED STATES DISTRICT COURT FOR THE CENTRAL DISTRICT OF CALIFORNIA

Plaintiff,

v.

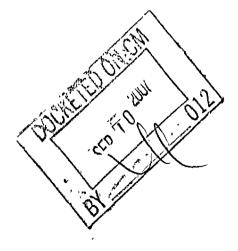
REASON PICTURES, L.L.C., SON OF)
RAMBOW, LIMITED, HAMMER &)
TONGS LIMITED, CELLULOID)
DREAMS SALES SRS, CELLULOID)
DREAMS PRODUCTIONS SARL, and)
PARAMOUNT PICTURES (CORPORATION,)

Defendants.

STUDIOCANAL IMAGE S.A.,

Case No. CV 07-2527 GAF (SSx)

MEMORANDUM AND ORDER REGARDING DEFENDANTS' MOTION TO DISMISS



l.

INTRODUCTION

This action involves the alleged copyright and trademark infringement of Plaintiff StudioCanal Image S.A.'s film <u>First Blood</u> by the movie <u>Son of Rambow</u>, which is owned and distributed by Defendants Reason Pictures, L.L.C., Son of Rambow, Limited, Hammer & Tongs Limited, Celluloid Dreams Sales SRS, Celluloid



Dreams Productions Sarl, and Paramount Pictures Corporation. First Blood is any early 1980s film featuring the iconic character John Rambo, an alienated Vietname veteran whose mistreatment by local law enforcement officers causes him to go on a one-man rampage through a small Northwest town and the surrounding forest Son of Rambow, a comedy that has yet to be commercially released, is set in the English countryside and presents the story of two prepubescent English schoolboys who are inspired to produce their own movie about "Rambo" after viewing First Blood.

Because <u>Son of Rambow</u>'s producers contemplated using brief segments from <u>First Blood</u> in their movie, they negotiated a clip license with Plaintiffs authorizing the use of 1 minute, 59 seconds, of film from <u>First Blood</u>. At the same time, the parties attempted to negotiate a distribution option agreement, in which Plaintiff would have the option to distribute <u>Son of Rambow</u> in the United Kingdom and Ireland in exchange for a license for Defendants to use the characters, storyline, and title from <u>First Blood</u> in their film. However, because the parties failed to reach an agreement regarding the distribution rights, Plaintiff notified Defendants that they could not use the trade name "RAMBO" without Plaintiff's permission. Nonetheless, in January 2007 Defendants displayed <u>Son of Rambow</u> at the Sundance Film Festival, after which they entered into a distribution agreement with Paramount Pictures for worldwide distribution of the film.

On April 16, 2007, Plaintiff filed this action against Defendants for copyright infringement, trademark infringement, and other state law claims. They contend that Defendants have violated the terms of the clip license, that the film infringes on the copyright of First Blood, and that their use of the name and image of Rambo violates their trademark rights. Defendants now move to dismiss the Amended Complaint ("FAC") – the operative complaint – in its entirety. The Court concludes that, with one small exception, Defendants have not violated the terms of the clip license, that Son of Rambow does not infringe First Blood's copyright because it is not substantially

similar to that film, but that Plaintiffs have stated a valid claim for violation of their, trademark rights. Thus, as explained in greater detail below, the motion is **GRANTED**IN PART and **DENIED IN PART**.

II.

STATEMENT OF FACTS

The following facts are taken from the operative complaint in this case.

A. THE PARTIES

Plaintiff StudioCanal Image S.A. ("Plaintiff" or "SCI") produces and distributes motion pictures and owns the copyrights, registered with the United States Copyright Office under Registration No PA 155-219, in and to the motion picture <u>First Blood</u>. (<u>Id.</u> ¶¶ 3, 14.) It also owns three registered trademarks in the name "RAMBO" for three goods and services: (1) "photography services," (2) "action figures," and (3) "knives, namely hunting knives, fishing knives, pocket knives, penknives." (<u>Id.</u> ¶ 16.)

Defendants Reason Pictures, L.L.C., Hammer & Tongs, Ltd., Son of Rambow, Ltd., Celluloid Dreams Production Sarl, Celluloid Dreams Sales SRS, and Paramount Pictures Corporation are all involved in the motion picture industry. (Id. ¶¶ 4-8.) They are all the owners, producers, and/or distributors of the movie Son of Rambow. (Id. ¶ 25.)

B. THE WORKS

1. FIRST BLOOD

Released in October 1982, <u>First Blood</u> is the story of John Rambo, a down-and-out Vietnam veteran who ventures to the Pacific Northwest in search of a fellow veteran who is the last living member of his green beret team. (<u>Id.</u> ¶ 17.) After learning of his friend's death, Rambo is falsely arrested and mistreated by the city's sheriff and his deputies. (<u>Id.</u> ¶ 18.) As he endures brutality at the hands of the police, his combat training takes over as he experiences flashbacks of his torture as a prisoner of war in Vietnam. (<u>Id.</u>) Rambo manages to escape from custody and leads

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authorities on a harrowing chase through the town and wilderness, while at the same time coping with the grim reality of his return home from an unpopular war. (Id.)

During the ordeal, Rambo's former commanding officer, Colonel Trautman arrives to aid law enforcement officials and eventually convinces Rambo to turn himself into the authorities. (Id. ¶ 19.)

The character Rambo is "universally recognized by his physical appearance," which includes a bandana tied around his head, his "black mane of hair, dampened by sweat and moisture," hanging over the bandana, and a muscular physique bulging out from under his sleeveless shirt. (Id. ¶ 21.) Rambo uses paint to darken his face and camouflage himself to evade detection and capture. (Id.) Colonel Trautman arrives wearing an olive green army uniform denoting his rank as colonel and an olive green beret, which is "draped on an angle sitting atop his light brown hair." (Id. ¶ 22.) Trautman offers his assistance to the local authorities in their effort to locate and capture Rambo.

2. SON OF RAMBOW

Son of Rambow, a film that has yet to be commercially released, is a coming-of-age comedy set in the early 1980s English countryside and that tells the story of Will, a young boy from a strict religious family, who accidentally befriends Carter, the school troublemaker. (Id. ¶ 25.) While hiding from Carter's bullying older brother, Will's life changes when he watches First Blood, the first and only movie he has ever seen because his mother's fundamentalist religious sect forbids its members from watching television or seeing movies. (Id.) Will, who has already been revealed as an artistic and creative youngster, is completely taken by the movie and daydreams about being like Rambo. (Id. ¶ 28.) In a dream sequence, "an animated Will" morphs into a Rambo-type character by developing bulging muscles, wearing a bandana and sleeveless T-shirt, and running through an animated jungle. (Id.)

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Will and Carter are so taken with First Blood that they set out to make their own "Rambo" movie, with Carter as the director and initial mastermind behind the film. (Id. ¶ 27; Neier Decl., Ex. A [Son of Rambow].) Will, at first only a stuntman, eventually becomes a screenwriter and plays the role of "Son of Rambow" (the boys misspell "Rambo"). While filming their movie. Will is often seen wearing a bandana and sleeveless T-shirt. (FAC ¶ 29.) As Will is small in stature and slight in build, there are no bulging muscles to be revealed. Carter assumes the role of the "Colonel" and dons an army officer's jacket and green beret. (Id. ¶ 30.) In their film, "Son of Rambow" attempts to save "Rambo," who is played by an incoherent elderly man from Carter's family-owned nursing home. (Neier Decl., Ex. A [Son of <u>Rambow</u>].) As they make their film, Will and Carter initially become close friends, but, as Will develops a greater sense of himself, they fight and grow apart after more children join the cast of their film. (Id.) Will also grows more independent from his religious family as a result of making the movie, and triggers a family rebellion against their fundamentalist religious sect. (Id.) By the end, the boys' finished film is displayed in public, and the two, who had become completely estranged, reconcile. (ld.)

C. PLAINTIFF'S NEGOTIATIONS AND LICENSING AGREEMENT WITH DEFENDANTS

In January 2006, Defendant Hammer & Tongs contacted Plaintiff to request permission to use clips from <u>First Blood</u> in <u>Son of Rambow</u>. (FAC ¶ 32.) After almost a year of negotiations, the parties finally reached an agreement on December 22, 2006 to grant Son of Rambow Limited the right to use certain clips of <u>First Blood</u> in <u>Son of Rambow</u> (the "Clip License").¹ (<u>Id.</u> ¶ 34 & Neier Decl., Ex. C [Clip License].) The Clip License provided that Defendants could use approximately 1 minute and 59 seconds of specifically identified film from <u>First Blood</u>, but barred Defendants from

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¹ The parties do not dispute the authenticity of the Clip License and both sides agree that the Court may consider the Clip License for purposes of this motion.

making any change, modification, or edits in the clips "for any reason including but not limited to a cutting or a compilation." (Id. ¶ 35 & Neier Decl., Ex. C [Clip License].)

Concurrently with the negotiations of the Clip License, Defendants attempted to negotiate a license to use the characters, storyline, and title from <u>First Blood</u> in exchange for an option for Plaintiff to acquire distribution rights for <u>Son of Rambow</u> in the United Kingdom and Ireland. (<u>Id.</u> ¶ 36.) According to the FAC, the parties negotiated a low licensing fee for the Clip License because <u>Son of Rambow</u> was a low-budget film and because Plaintiff expected to acquire the option for the UK and Ireland distribution rights. (Id.)

During the negotiations for an option agreement, Defendants displayed <u>Son of Rambow</u> at the Sundance Film Festival on January 22, 2007, even though Plaintiff had expressly prohibited Defendants from using the Rambo trade name before reaching an agreement on the distribution rights. (<u>Id.</u> ¶ 38.) Soon thereafter, Defendants ceased their negotiations with Plaintiff and entered into a distribution agreement with Paramount, through its Paramount Vantage division, for worldwide distribution of <u>Son of Rambow</u>. (<u>Id.</u>) The movie has yet to be released to the public.

D. THE ARBITRABILITY OF DISPUTES RELATED TO THE TITLE SON OF RAMBOW

Both Plaintiff and Defendant Paramount Pictures are subscribers to the Motion Picture Association of America's Title Registration Bureau ("TRB"), which functions as the "central registration bureau" for title of motion pictures released or intended to be released in the United States. (8/17/07 Stipulation of Facts ("SOF") ¶¶ 1-2; Ex. B [TRB Rules] § 2.1.) The TRB's Rules for Registration of and Disputes Relating to United States Theatrical Motion Picture Titles ("TRB Rules") governs both the registration of titles for U.S. motion pictures and disputes relating to registration and use of such titles. (Id., Ex. B [TRB Rules] § 2.2.1.) As subscribers to the TRB, Plaintiff and Defendant Paramount Pictures are bound by the TRB Rules. (Id. §

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2.2.2.) Among the provisions in the TRB Rules is a mandatory arbitration provision,

which provides in relevant part:

Scope Of Submission To Arbitration. Subscribers and their Subsidiaries agree to submit, and . . . shall submit, to binding arbitration before an arbitration panel of the Bureau (i) all disputes relating to registration and use of titles to United States Theatrical Motion Pictures, and (ii) all disputes arising out of the procedural and substantive provisions of these Rules. Such issues as trademark infringement and unfair competition, to the extent such issues are not solely related to the use of a film title . . . do not fall within this submission to arbitration. Any dispute as to arbitrability of any issue shall be determined by arbitration hereunder.

 $(\underline{\text{Id.}} \S 5.2.1 \text{ (emphasis added).})^2$

The motion picture title Son of Rambow was registered with the TRB on January 24, 2007, and was published in the TRB's daily Title Registration Report that same day. (Id. ¶ 4; Ex. A [1/24/07 Title Registration Report].) Plaintiff did not protest the use of the title Son of Rambow with the TRB prior to filing this suit. (See Dinallo Decl. ¶ 4.)

III.

DISCUSSION

A. THE LEGAL STANDARD FOR A RULE 12(B)(6) MOTION TO DISMISS

A court may not dismiss a complaint for failure to state a claim upon which relief can be granted unless it appears beyond doubt that the alleged facts will not, even if believed by a trier of fact, entitle him to relief on the theory he asserts. See Bell Atl. Corp. v. Twombly, 127 S. Ct. 1955, 1968-69 (2007); Fed. R. Civ. P. 12(b)(6).

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Paramount were both subscribers to the TRB in conjunction with its motion to dismiss the trademark infringement claim, insofar as that claim relates to the title Son of Rambow. However, this evidence could not be considered on a Rule 12(b)(6) motion because it was extrinsic evidence not referenced in the FAC or central to Plaintiff's claims. Marder v. Lopez, 450 F.3d 445, 448 (9th Cir. 2006). Accordingly, pursuant to Rule 12(b), the Court converted Defendants' motion to dismiss the trademark infringement, claim with respect to the title alone into a motion for summary judgment and ordered the parties to submit a statement of stipulated facts and further briefing regarding the arbitrability of this dispute.

² Defendants originally cited to the TRB Rules and presented evidence that Plaintiff and

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The Court accepts all factual allegations pleaded in the complaint as true; it then a construes those facts, and draws all reasonable inferences therefrom, "in the lightsmost favorable to the nonmoving party." Cahill v. Liberty Mut. Ins. Co., 80 F.3d 336, 337-38 (9th Cir. 1996).

B. ANALYSIS

1. FIRST CLAIM: COPYRIGHT INFRINGEMENT

Defendants first argue that Plaintiff's claim for copyright infringement should be dismissed because: (1) Son of Rambow's use of the First Blood clips is authorized by the Clip License and does not infringe any copyrights; (2) the two films are not substantially similar; and (3) Son of Rambow's use of First Blood characters qualifies as fair use.

a. Copyright Infringement of First Blood Clips in Son of Rambow

Plaintiff first alleges that Defendants infringed on its copyrights by manipulating clips from First Blood in ways not authorized by the Clip License. (FAC ¶ 45.) It is undisputed that Plaintiff is the registered copyright owner of First Blood, and that Defendants obtained a license to use certain clips from First Blood in their film. However, Plaintiff contends that Defendants used the clips in ways that exceeded the scope of the Clip License.

Even when a copyright owner licenses the work to a licensee, "[a] licensee infringes the owner's copyright if its use exceeds the scope of its license." S.O.S., Inc. v. Payday, Inc., 886 F.2d 1081, 1087 (9th Cir. 1989) (citing Gilliam v. Am. Broad. Cos., 538 F.2d 14, 20 (2d Cir. 1976)); accord Adobe Sys. Inc. v. One Stop Micro, Inc., 84 F. Supp. 2d 1086, 1092 (N.D. Cal. 2000).

Here, the Clip License allowed Defendants to use five sets of clips from First Blood, totaling approximately 1 minute and 59 seconds worth of footage. (Neier Decl., Ex. C [Clip License, Ex. A].) Defendants incorrectly argue that if the Court determines that their usage of the clips was inconsistent with the license's terms, the

proper cause of action is breach of contract instead of copyright infringement. (Mot. at 14-15.) As explained above, any use that exceeds the scope of a copyright license can form the basis for a copyright infringement claim. S.O.S., Inc., 886 F 2d at 1087.

Plaintiff contends that the clip usage in <u>Son of Rambow</u> exceeds the scope of the Clip License in three ways: (1) in Item 3, the scene where Will watches television for the first time allegedly contains unauthorized dialogue; (2) in Item 4, the scene of Will's dream has added animation, and the background has been edited out and replaced "with something else"; and (3) in Item 5, the scene in which Will and Carter watch their finished film in the theater contains a <u>First Blood</u> clip of soldiers firing guns, which has been manipulated to fit "into an unauthorized film within a film." (Opp. at 6-7.)

As to Item 3, Plaintiff incorrectly asserts that <u>Son of Rambow</u> has used unauthorized portions of the clip. The Clip License specifically identifies the authorized dialogue by the beginning and ending lines, separated by an ellipsis. (Neier Decl., Ex. C [Clip License, Ex. A].) The dialogue as used in <u>Son of Rambow</u> falls within the dialogue listed in the Clip License. Though the Clip License specifies two different sets of dialogue, and <u>Son of Rambow</u> reverses the order of the sets in the movie, the Clip License does not specify that the dialogue must be used in the same order specified in the Clip License. Thus, the reversal of the sets of dialogue does not constitute copyright infringement.

In addition, at oral argument, Plaintiff asserted that the repeated use of a clip from Item 1 (which describes the scene where Rambo holds a knife to the sheriff's throat) in close proximity to the montage of scenes in Item 3 exceeded the scope of the Clip License. However, unlike the other listed items, which specify a specific scene in <u>Son of Rambow</u> where the clip is to be used, Item 1 does not state which scene this clip must be in, nor does it state that the clip can only be used once in the movie. Thus, <u>Son of Rambow</u>'s use of the Rambo/sheriff clip during the scene where

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Will sees <u>First Blood</u> for the first time is not prohibited by the Clip License and does not constitute copyright infringement.

However, as to Items 4 and 5, Defendants have admitted that they have of modified these scenes. For Item 4, Defendants have altered the scene by editing out the background of clips depicting Rambo and replacing them with another background. Defendants also added various animation to the clips, such as prison bars, chains, and a lock. For Item 5, Defendants have interspersed the clip of the troops in flank position into Will and Carter's film and added Will and Carter's voiceovers to one portion of the clip. The Clip License explicitly states that "no changes or modifications may be made to the Material (including without limitation the audio and/or video portion thereof as applicable) . . . [and the clips] cannot be edited for any reason including but not limited to a cutting or compilation." (See Neirer Decl., Ex. C [Clip License].) Thus, because Defendants have modified these clips, the Court cannot decide on this motion that Defendants' use of the clips did not exceed the scope of the Clip License.

Defendants argue that any "manipulation" of the clips on their part does not exceed the scope of the license because Plaintiff represented in the contract that they had "read the script . . . and that [they] are happy with the context in which the Clips are used, as described in the version of the script dated April 28, 2006." (Id.) The descriptions in the Clip License of how the clips are to be used are admittedly broad, and, accordingly, an inquiry into the scene descriptions contained in the April 28, 2006 script is necessary to determine whether Defendants did indeed violate the License. Moreover, just because Plaintiff stated that it was "happy" with the intended use of the clips does not necessarily mean that they approved of any unauthorized modification of the clips. Thus, the Court **DENIES** the motion with respect to copyright infringement of the clips listed in Items 4 and 5, but **GRANTS** the motion as it pertains to any infringement for clips listed in Items 1 and 3.

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Plaintiff also contends that the two films themselves are substantially similar,

b. Alleged Substantial Similarity Between First Blood and Son of

and thus Defendants are liable for copyright infringement on this additional basis. Defendants argue that there is no substantial similarity between elements of Son of Rambow and elements of First Blood.³ While courts generally consider whether a plaintiff has a viable copyright infringement claim at the summary judgment stage, see, e.g., Kouf v. Walt Disney Pictures & Television, 16 F.3d 1042, 1043 (9th Cir. 1994), courts may dismiss copyright infringement claims at the pleading stage where no substantial similarity between the works exists. See, e.g., Christianson v. West Pub. Co., 149 F.2d 202, 203 (9th Cir. 1945) ("when the copyrighted work and the alleged infringement are both before the court, capable of examination and comparison, non-infringement can be determined on a motion to dismiss"); Gal v. Viacom Int'l, Inc., 403 F. Supp. 2d 294, 305 (S.D.N.Y. 2005) ("a district court may make [the] determination [of substantial similarity between two works] on a motion to dismiss for failure to state a claim under Rule 12(b)(6)"); Cano v. A World of Difference Inst., No. C 95-03291 CW, 1996 WL 371064, at *1 (N.D. Cal. May 31, 1996) (granting defendant's motion for judgment on the pleadings as to copyright infringement claim where no substantial similarity existed). $/\!/$

³ Plaintiff initially asserts that the question of substantial similarity should not be decided at the pleading stage because the Court should not consider documents outside the complaint. In their motion, Defendants have provided a DVD copy of <u>Son of Rambow</u>, which has yet to be commercially released. With no basis whatsoever, Plaintiff disputes the authenticity of the copy because it cannot confirm whether it was the same version shown at the Sundance Film Festival. In response, Defendants have proffered a declaration stating that the attached <u>Son of Rambow</u> DVD is a true and correct copy and is identical to the version exhibited at the Sundance Film Festival except for minor technical enhancements. (Wiseman Decl. ¶ 3.) Thus, the Court considers the <u>Son of Rambow</u> DVD copy for purposes of this motion because it is a document central to the complaint. <u>Marder</u>, 450 F.3d at 448

i. The Legal Standard for Copyright Infringement

Copyright law does not protect ideas themselves, but rather the **expression** of those ideas. Metcalf v. Bochco, 294 F.3d 1069, 1074 (9th Cir. 2002) (citing Kouf, 16 F.3d at 1045). Unprotectable elements include general plot ideas and "scenes à faire," which are scenes that flow naturally from unprotectable basic plot premises. Id. On the other hand, protectable elements include the "specific details of an author's rendering of ideas, or the actual concrete elements that make up the total sequence of events and the relationships between the major characters." Id. (citation and internal quotation marks omitted). Courts "must take care to inquire only whether the **protectable elements, standing alone**, are substantially similar." Cavalier v. Random House, Inc., 297 F.3d 815, 822 (9th Cir. 2002) (citations and internal quotation marks omitted) (emphasis in original).

With those general principles in mind, courts have held that, to establish a successful copyright infringement claim, a plaintiff must show that: (1) it owns the copyright; and (2) defendant(s) copied or infringed the protected elements of the work. Shaw v. Lindheim, 919 F.2d 1353, 1356 (9th Cir. 1990); 4-13 Melville B. Nimmer, et al., Nimmer on Copyright § 13.01 (2005). Absent direct evidence of copying, proof of infringement involves fact-based showings that (1) the defendant(s) had access to the plaintiff's work; and (2) the two works are "substantially similar." Funky Films, Inc. v. Time Warner Entm't Co., 462 F.3d 1072, 1076 (9th Cir. 2006) (citing Three Boys Music Corp. v. Bolton, 212 F.3d 477, 481 (9th Cir. 2000)). Where a high degree of access is shown, courts require a lower standard of proof for substantial similarity. Swirsky v. Carey, 376 F.3d 841, 844 (9th Cir. 2004) (citing Bolton, 212 F.3d at 485).

In determining whether two works are substantially similar, the court employs the "extrinsic test," which objectively measures the "articulable similarities between the plot, themes, dialogue, mood, setting, pace, characters, and sequence of events."

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Rice v. Fox Broad. Co., 330 F.3d 1170, 1174 (9th Cir. 2003) (quoting Kouf, 16 F.3d at 1045). In applying the extrinsic test, the court "compares, not the basic plot ideas for stories, but the actual concrete elements that make up the total sequence of events and the relationships between the major characters." Funky Films, 462 F.3d at 1077 (quoting Berkic v. Crichton, 761 F.2d 1289, 1293 (9th Cir. 1985)). Courts must also distinguish between the protectable and unprotectable material because a party claiming infringement cannot rely upon any similarity in expression resulting from unprotectable elements. Id. (citing Cavalier, 297 F.3d at 822-23). A second test, the subjective "intrinsic test," is a question left to a jury if the works are found to be substantially similar under the "extrinsic test," and the case survives summary judgment. Swirsky, 376 F.3d at 845.

ii. Application

The FAC sufficiently alleges, and Defendants do not dispute, that Plaintiff owns the copyright to First Blood (FAC ¶ 14), and that Defendants had access to this work. (Id. ¶¶ 32-34.) Accordingly, aside from the use of specific First Blood clips, the inquiry here is whether the two works are substantially similar. Because the allegation of access is taken as true for purposes of this motion, a "lower standard of proof of substantial similarity" is required. Bolton, 212 F.3d at 485

Throughout its FAC, Plaintiff compares <u>Son of Rambow</u> with <u>First Blood</u>, focusing in particular on the characters Will and Carter in the former with the characters Rambo and Colonel Trautman in the latter. (<u>See FAC ¶¶ 18-30.</u>) On a general level, there are similarities between the two works. For example, <u>Son of Rambow</u> and <u>First Blood</u> both contain characters engaged in action sequences and stunts. However, as explained below, the two works are not substantially similar under the extrinsic test, even with the lower standard of proof.

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<u>(a). Plot</u>

First, there is no substantial similarity in plot between the two works. Whereas First Blood is a dramatic action film, Son of Rambow is a light and heartwarming comedy. Although both works feature "Rambo" characters, the level of similarity ends there and is not enough to make the plots of the two works "substantially similar."

Berkic, 761 F.2d at 1293 (court must look beyond the "vague, abstracted idea of a general plot" under substantial similarity test).

First Blood is a "harrowing portrayal of the authorities' search for Rambo," a "grizzled Vietnam veteran" who is falsely arrested by a local sheriff's department and who "evades their clutches and copes with the grim realities of his return home from an unpopular war." (FAC ¶¶ 18, 20.) In contrast, <u>Son of Rambow</u> is "a coming-of-age tale set in England" involving a "young boy in a strict religious family whose world changes when he watches 'First Blood' and sets out" with his friend "to make an adaptation of that film." (<u>Id.</u> ¶¶ 25-29.) It centers around two boys who are making a movie together and how they become close friends. The plot of "making a movie" is nowhere to be found in <u>First Blood</u>.

The plot of the movie Will and Carter eventually make – also called "Son of Rambow" – is also substantially dissimilar from the plot of First Blood. In Will and Carter's movie, "Rambo" has been kidnapped, and "Son of Rambow" and the "Colonel" embark on a joint mission to rescue "Rambo." They encounter ninja-type enemies, as well as the "Evil Scarecrow," who is holding "Rambo" captive. "Son of Rambow" eventually saves "Rambo" (who is played by a geriatric patient in a nursing home) in a final, epic battle with the "Evil Scarecrow." As the "Evil Scarecrow" dies, he tells "Son of Rambow" to tell the scarecrow's brother – the "Colonel" – that he loves him. Will and Carter's movie ends on an image of "Son of Rambow" and the "Colonel" becoming blood brothers. This plot of two friends joining forces to save a

loved one is not in any way similar to the plot in <u>First Blood</u>, which focuses only on Rambo's solitary and violent standoff from law enforcement authorities.

Despite the marked and obvious dissimilarities between the two movies, Plaintiff argues that a comparison of selected scenes from the two works containing random similarities in the films makes them substantially similar. However, the Ninth Circuit has warned that in comparing two works, "[w]e are particularly cautious where ... the list emphasizes random similarities scattered throughout the works." Litchfield v. Spielberg, 736 F.2d 1352, 1356 (9th Cir. 1984). Litchfield could easily be talking about Plaintiff's efforts in this case. First, Plaintiff notes that both films use a scarecrow as a prominent plot device. While both films do feature a scarecrow, the purpose of the scarecrow in the plots is very different. In First Blood, Rambo creates a scarecrow to throw off those pursuing him. In Son of Rambow, Will dreams of an animated scarecrow who tries to attack him, but Will fights back. The scarecrow is also the chief villain in Will's and Carter's movie. Although both films involve a scarecrow, the use of the scarecrow differs markedly in its role within Son of Rambow's plot.

Next, Plaintiff argues that Rambo throwing a rock at a helicopter window, thereby causing a police officer to fall to his death, is similar to Carter throwing a ball at a tree, causing a man to fall in a similar fashion. This argument ignores that the scenes in the two films depict drastically different situations. In <u>First Blood</u>, Rambo throws the rock to defend himself against gunfire and causes another man's death. In <u>Son of Rambow</u>, by contrast, Carter throws the ball merely as one of the many mischievous things he does, and kills no one. One cannot fairly describe these two scenes as substantially similar.

Moreover, Plaintiff alleges that the scene in which dogs chase Rambo in <u>First Blood</u> is substantially similar to the flying dog statue that helps "Son of Rambow" find his father in Will's and Carter's movie. (Opp. at 8.) This argument is not persuasive.

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In <u>First Blood</u>, the dogs are menacing attackers, chasing Rambo by foot, but in <u>Son of Rambow</u>, the "flying dog" statue is attached to a kite and guides the character "Son of Rambow" in the right direction to locate his father. One scene is suspenseful, the other humorous.

Plaintiff also argues that Rambo escaping by motorcycle is substantially similar to Carter avoiding escape while riding his bike. As a school boy, Carter uses the bicycle throughout <u>Son of Rambow</u>, whereas Rambo commandeers the motorcycle only during a heated car chase and then abandons it. Aside from a standard chase scene common in any action movie, these two scenes do not support Plaintiff's argument that the movies are substantially similar.

Plaintiff also draws similarities between "action sequences" of the two movies. (Opp. at 7-9.) Because the two boys in <u>Son of Rambow</u> are making their own version of <u>First Blood</u>, they attempt to recreate (usually with humorous results) some and reinterpret other scenes from that film. In <u>Son of Rambow</u>, the boys' recreated scenes are humorous, occasionally resulting in their near-injury. This is contrasted with <u>First Blood</u>'s serious execution of flawless and dramatic action sequences. For example, Plaintiff argues that Rambo being sprayed with a high-powered hose by police in <u>First Blood</u> is substantially similar to Will being sprayed by Carter in <u>Son of Rambow</u>. In <u>First Blood</u>, Rambo is being tormented by police. As they spray his nude body with a high-powered hose, he experiences flashbacks from his horrific torture as a prisoner of war. By contrast, Carter sprays Will with a high-powered hose for their film, causing Will to fly in the air. The scene is played for laughs because Will flies through the air due to his minuscule size compared to the force of the water. These scenes are not substantially similar.

Similarly, in <u>First Blood</u>, Rambo jumps off a cliff and falls through trees, breaking branches on the way to the ground. In <u>Son of Rambow</u>, though Will also falls out of a tree and breaks branches in a similar manner, both scenes' effect is

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different. In <u>First Blood</u>, Rambo dramatically hangs by his fingertips from the clift, before dropping into the tree. But in <u>Son of Rambow</u>, Will readily and unhesitatingly jumps, his childlike trust seemingly protecting him from the tree's blows. Will's joyful jump, coupled with Carter's amazement and awe, are funny instead of gripping.

Son of Rambow also contains action scenes not included in First Blood. For example, Carter catapults Will through the air, a scene not featured in First Blood.

Additionally, in an important scene, Will swings on a vine and drops into the middle of a pond, only to nearly drown. Carter then dives in to save his friend. The scene is both poignant and funny, and is, of course, not found in First Blood.

Finally, Plaintiff's discussion of plot ignores the overall plot structure of <u>Son of Rambow</u>, which contains far more scenes involving Will and Carter, their families, the school attended by Will and Carter, the Carter family's nursing home, the members of the religious sect, and the French visitors to the school. No one watching this movie and observing its plot could mistake it, or any part of it, for <u>First Blood</u>.

(b). Characters

Second, the characters in both works are vastly different. Plaintiff first attempts to draw similarities between Rambo and Will. Rambo is a former green beret who is haunted by the torture and violence he experienced in Vietnam. He has bulging muscles and goes on a one-man rampage after local sheriff's authorities falsely incarcerate him. Throughout the movie, he is portrayed as a loner who struggles both with the demons from his past and adapting to a society that no longer looks favorably at the service he gave and sacrificed for his country. In contrast, Will is a young English boy who comes from a strict religious upbringing and has a vivid imagination after viewing First Blood. Over the course of the movie, he grows more independent from his religious family and develops a close bond and friendship with his fellow classmate Carter, the school troublemaker. He is not emotionally scarred by the terrors of war, but rather experiences a journey of self-discovery and learns to

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become a better friend and human being. Physically, he is a short, slight boy whose donning of the Rambo-style sleeveless T-shirts and a bandana while playing "Son Rambow," exposes his thin and tiny frame, which bears no resemblance to Rambo's muscular physique. One would need an imagination greater than Will's to suppose that there are substantial similarities between the two characters.

Plaintiff also compares the characters of Colonel Trautman and Carter. Colonel Trautman, who wears his military uniform and a green beret, is a seasoned and experienced war veteran who was Rambo's commanding officer in Vietnam. He is stern, unemotional, and maintains a strong front around others. He acts as a figure of authority and the voice of reason for Rambo in attempting to persuade Rambo to surrender. When Rambo and Colonel Trautman meet face to face and Rambo starts breaking down emotionally, Colonel Trautman maintains a stoic demeanor as he helps Rambo turn himself into the authorities. Though Carter wears an army uniform and a green beret when he plays the "Colonel" in his film, the similarities end with these superficial props. Although he would like to present himself as an authority figure, he is an authority only on getting into trouble. In reality, he, like Will, is a young boy with his own personal struggles that center on his absentee mother and his abusive, inconsiderate older brother. Carter is a lonely young boy who seeks ways to get his family to care about him and seems unable to get attention in any way other than by getting himself in trouble at school. For these reasons, his relationship with Will becomes very important to him, though he tries to signal otherwise by attempting to maintain an aloof, detached attitude toward Will. But when Will becomes involved with the visiting French students and seizes control of their movie project, Carter becomes at first offended and then deeply saddened that even his own best friend would hurt him. Even when he sees his finished film for the first time, he sheds tears, which is in stark contrast to Colonel Trautman's serious demeanor.

Aside from the traits of the individual lead characters in the two movies, the relationships between Rambo and Colonel Trautman in First Blood and Will and Carter in Son of Rambow further highlight the substantial differences among all of them. In First Blood, Rambo and Colonel Trautman have a long history going back to their time spent together in Vietnam. As a result, the Colonel understands Rambo's psyche and is instrumental in ultimately stopping Rambo's rampage in the small Pacific Northwest town. The two characters do not even meet face to face until the very end of the film when the Colonel stops Rambo from killing the sheriff and persuades him to surrender. By contrast, in Son of Rambow, Will and Carter meet for the first time just after the beginning of the movie, and they quickly bond to become best friends. The plot of the movie centers around their growing friendship, their efforts to make a movie together, and the trials that prepubescent children go through, such as learning to trust each other and helping each other out even when one has wronged the other. Will and Carter are often featured in the same scenes together, as both are actively involved in the production of their movie. Thus, First Blood depicts two adult male characters who were colleagues in military combat, but who interact very little during the film, while Son of Rambow depicts two adolescent boys whose interaction is the central focus of the film. The characters could hardly be more dissimilar.4

In sum, while the boys "play" characters while creating their adaptation who are intended to depict characters in <u>First Blood</u>, the boys themselves are not Rambo or the Colonel but rather have their own versions and interpretations of those

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⁴ Plaintiff also attempts to argue that because "Will" is a name of a character in both films, this is more support for substantial similarity. In Son of Rambow, Will is the name of the young

protagonist who idolizes Rambo and imagines he is Rambo's son. By contrast, in First Blood,

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characters as one aspect of <u>Son of Rambow</u>. Accordingly, the Court concludes that there are no substantial similarities between the characters in both works.

(c). Dialogue

Third, Plaintiff asserts that the dialogue is substantially similar in the two works, noting that <u>Son of Rambow</u> recites <u>First Blood</u>'s most memorable dialogue. In particular, Plaintiff argues that characters in <u>Son of Rambow</u> uses three of the original film's phrases: (1) "They [You] drew first blood"; (2) "Don't push it"; and (3) "He's [I've] been trained to ignore pain and live off the land." (Opp. at 8.) Concededly, there is similarity between these lines, since they are nearly identical (with the exception of employing different pronouns). However, considering the amount of dialogue in the two films, the use of these phrases, taken in context, does not establish substantial similarity between the two works. ⁵ This is not enough language to establish substantial similarity between the two works.

(d). Other Factors

Though the parties do not discuss the other factors relevant to the substantial similarity analysis, a brief discussion of these factors also demonstrates that the elements of both works are not substantially similar.

First, the *themes* of the two works are vastly different. First Blood deals with the problems a Vietnam veteran experiences upon returning home, his alienation, and subsequent violent conflict with authorities. Son of Rambow, in contrast, contains themes of childhood, fantasy, religion, friendship, and growing up. Though Son of Rambow occasionally deals with conflict, such as when Will and Carter squabble with each other, this conflict in no way matches the level of conflict depicted in First Blood – Rambo's lone struggle to both deal with his war experience and defend himself

⁵ Moreover, since the phrases used in <u>First Blood</u> are hardly unique and themselves draw upon commonly understood cliches, Plaintiffs can hardly claim that their use somehow renders them unique and protectable. If Rambo had, perhaps, said "sleep knits up the raveled sleave of care," and if those words had first appeared in <u>First Blood</u>, Plaintiff might have an argument. Otherwise, don't push it

against over 200 sheriff's deputies and National Guardsmen. Thus, there is no substantial similarity in themes between the two works.

Second, the two films were intended to and in fact created markedly different *moods*. First Blood is a dark, tension-filled depiction of a falsely imprisoned man's struggle with the demons of his past and his zealous pursuers. The main character Rambo was tortured in the war, is haunted by the fact that all members of his unit died, experiences horrific flashbacks, and evades police arrest by hiding in the mountains and fighting ruthlessly. By contrast, Son of Rambow is generally humorous and touching. Although there are some serious scenes, they in no way match the grim tone of First Blood. Thus, while First Blood is primarily filled with dramatic storylines involving alienation and action, Son of Rambow presents a glimpse, presented seriously but with a light touch, into two very different boys' struggles with growing up through the lens of their common passion for making a movie. In this way, the movie also addresses the power of contemporary culture in general and movies in particular, as Will's viewing of First Blood is the wedge that ultimately results in his family's break with their religion. Thus, the moods in both works are not substantially similar.

There is also no substantial similarity in **setting** between the two works. Geographically, <u>First Blood</u> primarily takes place in the Pacific Northwest, while <u>Son of Rambow</u> is based in England. As far as physical settings, scenes in <u>First Blood</u> primarily occur in the rugged wilderness and in a police station. Scenes from <u>Son of Rambow</u> take place in both of the boys' homes, at school, in a movie theater, in the countryside as they film their movie, and around their English town. Thus, the settings of the two works are not substantially similar.

Moreover, the *pace* of the two works is dissimilar. First Blood is action-packed and fast-paced, taking place over a few days, and combines multiple action sequences and flashbacks. By contrast, Son of Rambow moves at a slower pace,

taking place over the course of several weeks. Individual scenes in both films are generally brief, but in a manner similar to many other films. Thus, the pace of the two works is not substantially similar.

Finally, the **sequence of events** of the two works is vastly different due to the dissimilarity in the plots. As <u>First Blood</u> begins, Rambo is walking by foot to find his friend through mountain roads in the Pacific Northwest. The film employs flashbacks of Rambo's captivity in Vietnam while progressing in an otherwise linear manner as Rambo gets arrested, escapes, flees into the woods, fends off law enforcement, and is eventually captured. Although <u>Son of Rambow</u> also progresses in a linear fashion, the similarity stops there. <u>Son of Rambow</u> begins with Will drawing his imaginative creations in his bible, hiding away in his deceased father's shed. Over the course of the film, which takes place over several weeks, Will meets Carter, sees <u>First Blood</u>, undertakes the task of creating his own film, gets in trouble at home, and eventually learns to be a better friend. Though both works generally progress in a linear fashion, the vast difference in the events in both films prevents the sequence of events from being substantially similar.

Thus, after considering *all* the elements of the "extrinsic test," the Court concludes that <u>First Blood</u> and <u>Son of Rambow</u> are not "substantially similar." Accordingly, the Court **GRANTS** the motion to dismiss the copyright infringement claim, except as to the use of <u>First Blood</u> clips listed in Items 4 and 5 of the Clip License. Because the Court concludes the works are not substantially similar, the Court does not address Defendants' fair use defense.

2. TRADEMARK INFRINGEMENT UNDER THE LANHAM ACT CLAIM

Defendants also move to dismiss Plaintiff's claim for trademark infringement under the Lanham Act. They assert three arguments: (1) the trademark claim, insofar as it pertains to a dispute over the <u>Son of Rambow</u> title, is subject to mandatory arbitration; (2) the <u>Son of Rambow</u> title is entitled to First Amendment protection; and

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(3) to the extent this claim is not arbitrable, Defendants' use of Plaintiff's mark does not create a likelihood of confusion.

a. Arbitration

Defendants first assert that because both Plaintiff and Defendant Paramount are subscribers to the TRB, they are bound by that body's mandatory arbitration provisions contained in the TRB Rules to handle disputes over Son of Rambow's title. The Federal Arbitration Act provides that arbitration agreements "shall be valid, irrevocable, and enforceable, save upon such grounds as exist at law or in equity for the revocation of any contract." 9 U.S.C. § 2. Section 2 is a "congressional declaration of a liberal federal policy favoring arbitration agreements." Moses H. Cone Mem'l Hosp. v. Mercury Constr. Corp., 460 U.S. 1, 24 (1983). However, the FAA does not address the question of the scope of the arbitration provision or whether an arbitrator has authority to determine the issue of arbitrability in the first instance. Accordingly, the Supreme Court has held, "Courts should not assume that the parties agreed to arbitrate arbitrability unless there is clear and unmistakable evidence that they did so." First Options of Chicago, Inc. v. Kaplan, 514 U.S. 938, 944 (1995) (internal quotation marks and alterations omitted). But where such evidence exists, the matter should be referred to the arbitrator. Poponin v. Virtual Pro, Inc., No. C 06-4019 PJH, 2006 WL 2691418, at *9 (N.D. Cal. Sept. 20, 2006) (citing Contec Corp. v. Remote Solution Co., 398 F.3d 205, 208 (2d Cir. 2005)).

Here, the TRB Rules explicitly provide that "[a]ny dispute as to arbitrability of any issue shall be determined by arbitration hereunder." (8/17/07 Stipulation, Ex. B [TRB Rules] § 5.2.1.) Both Plaintiff and Defendants agree that the question of whether the title dispute is arbitrable should be decided by an arbitrator. (Pl.'s 8/27/07 Mem. at 5; Defs.' 8/27/07 Supp. Mem. at 3.) If the arbitrator concludes that the claim is arbitrable, then, per the TRB Rules, it must determine whether the title violates Plaintiff's trademark.

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As to the Defendants who are not subscribers to the TRB, any decision by the arbitrator, like a judgment of a court, could have preclusive effect if the elements of collateral estoppel are present. See Clark v. Bear Stearns & Co., 966 F.2d 1318. 1320-21 (9th Cir. 1992). However, the collateral estoppel effect of an arbitrator's award cannot be determined until the arbitration is complete and scope of the order examined. Dean Witter Reynolds, Inc. v. Byrd, 470 U.S. 213, 223 (1985). Because of the uncertainty of the binding effect, if any, of the arbitrator's decision regarding trademark infringement of the title Son of Rambow, the continued litigation of that issue as to the non-signatory defendants would not be in the interests of judicial economy. Accordingly, the Court STAYS the trademark infringement claim, insofar as it relates to the title Son of Rambow, as to all Defendants pending the decision of the arbitrator. 9 U.S.C. § 3; Moses H. Cone, 460 U.S. at 21 n.23 (district court has discretion to stay litigation among non-arbitrating parties pending the outcome of arbitration). The Court does not address the First Amendment argument at this time because if this dispute is arbitrable, that argument should be considered by the arbitrator.

b. Likelihood of Confusion

Defendants also argue that to the extent the trademark infringement claim does not pertain to the title, the claim fails because there is no likelihood of confusion as to the source of the marks.

To establish a traditional trademark infringement claim, a plaintiff must demonstrate: (1) the existence of a trademark, and (2) the subsequent use of that mark by another in a manner likely to create consumer confusion. <u>Comedy III Prods.</u>, <u>Inc. v. New Line Cinema</u>, 200 F.3d 593, 594 (9th Cir. 2000).

Here, the FAC alleges that Plaintiff has protectable interests in three registered trademarks for the name "RAMBO": "photography services," "action figures," and "knives, namely hunting knives, fishing knives, pocket knives,

penknives." (FAC ¶ 16.) These facts sufficiently allege the existence of Plaintiff's trademarks.

The question then is whether a defendant's use of the mark would create a likelihood of confusion as to the source of the product. Karl Storz Endoscopy-Am., Inc. v. Surgical Techs., Inc., 285 F.3d 848, 853-854 (9th Cir. 2002); Dr. Seuss Enters., L.P. v. Penguin Books USA, Inc., 109 F.3d 1394, 1403-04 (9th Cir. 1997). To determine whether a competing mark presents a likelihood of confusion, Ninth Circuit courts use the following Sleekcraft factors: "(1) the strength of the mark(s); (2) relatedness of the goods; (3) similarity of the marks; (4) evidence of actual confusion; (5) marketing channels used; (6) degree of consumer care; (7) defendant's intent; [and] (8) likelihood of expansion." Au-Tomotive Gold, Inc. v. Volkswagen of Am., Inc., 457 F.3d 1062, 1076 (9th Cir. 2006) (citing Surfvivor Media, Inc. v. Survivor Prods., 406 F.3d 625, 631 (9th Cir. 2005); AMF Inc., v. Sleekcraft Boats, 599 F.2d 341, 348-49 (9th Cir. 1979)). "These elements are not applied mechanically; courts may examine some or all of the factors, depending on their relevance and importance." Id.

In this case, Defendants argue that the Court should dismiss the trademark infringement claim for lack of confusion because <u>Son of Rambow</u> is not related to Plaintiffs' photography services, action figures, or knives. In support, Defendants cite <u>Murray v. Cable Nat'l Broad. Co.</u>, 86 F.3d 858, 861 (9th Cir. 1996), which affirmed a district court's dismissal of a trademark infringement claim at the pleading stage because the goods and services at issue were unrelated.

While the Court agrees that the movie is unrelated to photography services, action figures, or knives, the Ninth Circuit has recently emphasized, "[W]e have never countenanced a likelihood of confusion determination based on . . . the consideration of any single [Sleekcraft] factor. Instead, we have regularly applied all the relevant factors, noting that a final likelihood of confusion determination may rest on those factors that are of the most relative importance in any particular case." <u>Jada Toys</u>,

Inc. v. Mattel, Inc., — F.3d —, 2007 WL 2199286, at *2 (9th Cir. Aug. 2, 2007) (reversing grant of summary judgment of trademark infringement claim based solely on consideration of dissimilarity of the marks). Thus, Defendants' argument that the Court consider only one factor – the relatedness of the goods – is contrary to Ninth Circuit jurisprudence.

Because other factors, such as the strength and similarity of the marks, may weigh in favor of Plaintiff, the Court is reluctant to adjudicate this claim at this stage. Plaintiff is entitled to conduct discovery, which may produce evidence supporting a finding of likelihood of confusion. Thus, the motion to dismiss the trademark infringement claim that does not encompass the title is **DENIED**.

3. SECTION 17200 UNFAIR COMPETITION CLAIM

Next, Defendants move to dismiss Plaintiff's unfair competition claim. Section 17200 prohibits any unlawful, unfair or fraudulent business practice. Kodadek v. MTV Networks, Inc., 152 F.3d 1209, 1212 (9th Cir. 1998). It functions by "borrowing violations of other laws and treating those transgressions, when committed as a business activity, as unlawful business practices." Stevens v. Superior Court, 75 Cal. App. 4th 594, 602 (Ct. App. 1999) (internal citations and quotation marks omitted). "Its coverage is sweeping, embracing anything that can properly be called a business practice and that at the same time is forbidden by law." Cel-Tech Commc'ns, Inc. v. Los Angeles Cellular Tel. Co., 20 Cal. 4th 163, 180 (1999) (internal citations and quotation marks omitted). The California Supreme Court has held that the word "unfair" in Section 17200 means "conduct that threatens an incipient violation of an antitrust law, or violates the policy or spirit of one of those laws because its effects are comparable to or the same as a violation of the law, or otherwise significantly threatens or harms competition." Id. at 187 (emphasis added).

Here, Plaintiff's Section 17200 claim is based on (1) Defendants' alleged trademark infringement violations, and (2) Defendants' allegedly unfair conduct when

they reneged on their promise to enter into an agreement with Plaintiff for options to distribution rights. (FAC ¶¶ 59-64.) With respect to the trademark infringement portion of the claim, the motion is **DENIED** to the extent that it does not encompass the title. See Cleary v. News Corp., 30 F.3d 1255, 1262-63 (9th Cir. 1994) (because Section 17200 claim is "substantially congruent" to claims under Lanham Act, when trademark claim is dismissed, Section 17200 claim should be dismissed as well). However, because the Court stays the trademark claim with respect to the title, the corresponding unfair competition claim pertaining to the title's alleged trademark infringement is also **STAYED**.

With respect to the unfair conduct in relation to the negotiation of the distribution rights, Plaintiff contends that it agreed to license the <u>First Blood</u> clips for a low fee with the understanding that the parties would enter into another agreement providing Plaintiff with certain distribution rights. (<u>Id.</u> ¶¶ 36, 59.) Defendants' later actions in reneging on that promise and signing a distribution agreement with Paramount constitutes unfair conduct, according to Plaintiff. Taking the allegations as true for purposes of this motion, Defendants' conduct would be considered unfair because Defendants allegedly acted in bad faith in negotiating a lower licensing fee with the unkept promise of making another agreement with Plaintiff. Thus, this aspect of the claim withstands the motion to dismiss.

Defendants, though, argue that such an allegation should be dismissed because the Clip License contains no provision that reflects Plaintiff's alleged "understanding" of why the license fee was lower than the market rate. (Reply at 19-20.) Defendants' argument misses the mark, however, because the claim is unfair competition, not breach of contract. The allegations in the FAC, if true, would demonstrate conduct that "significantly threatens or harms competition," and thus sufficiently state a claim for unfair competition. Cel-Tech, 20 Cal. 4th at 187. Thus, the motion to dismiss this portion of the unfair competition claim is **DENIED**.

4. FOURTH CLAIM: UNJUST ENRICHMENT

Finally, Defendants move to dismiss Plaintiff's fourth claim for unjust enrichment. However, under California law, unjust enrichment "is not a cause of action in and of itself." Walker v. USAA Cas. Ins. Co., 474 F. Supp. 2d 1168, 1174 (E.D. Cal. 2007) ("There is *no cause of action* in California for unjust enrichment.") (emphasis in original)); see also Melchior v. New Line Prods., Inc., 106 Cal. App. 4th 779, 794 (Ct. App. 2003); Enreach Tech., Inc. v. Embedded Internet Solutions, 403 F. Supp. 2d 968, 976 (N.D. Cal. 2005) (citing McBride v. Boughton, 123 Cal. App. 4th 379, 387 (Ct. App. 2004) ("Unjust enrichment is not a cause of action, or even a remedy, but rather a general principle, underlying various legal doctrines and remedies."). Thus, because unjust enrichment is not a valid cause of action, the motion to dismiss the fourth cause of action is GRANTED WITHOUT LEAVE TO AMEND.

IV.

CONCLUSION

For the foregoing reasons, the motion to dismiss is **GRANTED IN PART** and **DENIED IN PART** as follows:

- (1) Copyright Infringement (Clips): The motion is **DENIED** with respect to Items 4 and 5 of the Clip License, but **GRANTED WITHOUT LEAVE TO AMEND** with respect to Items 1 and 3.
- (2) Copyright Infringement (Substantial Similarity): The motion is GRANTED WITHOUT LEAVE TO AMEND because the two works are not substantially similar.
- (3) <u>Trademark Infringement (Title Only)</u>: The trademark infringement claim with respect to the title only is **STAYED** pending the arbitrator's decision regarding arbitrability, and if arbitrable, pending the arbitrator's decision regarding trademark infringement. The parties are to submit a joint status report to the Court within 14 days of the arbitrator's decision.

- (4) <u>Trademark Infringement (Likelihood of Confusion)</u>: The motion is **DENIED**.
- (5) <u>Unfair Competition</u>: The motion is **DENIED** insofar as it pertains to Plaintiff's trademark claim not encompassing the title <u>Son of Rambow</u> and Plaintiff's claim of unfair conduct during negotiations. The unfair competition claim involving Plaintiff's trademark claim over the title is **STAYED** pending the decision of the arbitrator.
- (6) <u>Unjust Enrichment</u>: The motion is **GRANTED WITHOUT LEAVE TO AMEND**.

IT IS SO ORDERED.

DATED: September 4, 2007

Judge Gary Allen Feess United States District Court